





SUPPLEMENTARY REGULATIONS Part 2

2023 FIA World Rallycross Championship - Round One

2023 FIA European RX1 Championship – Round Two 2023 FIA European RX3 Championship – Round Two

Sporting name:	World RX of Portugal	
Commercial name:	World RX of Portugal	

Montalegre (PRT), 02-04.06.23

PROGRAMME & TIMETABLE OF THE COMPETITION

16:00	Team Managers' meeting (first floor of control tower)		
Friday, 02.06.23	1		
09:00	Competitors' Liaison Officer(s) on duty (Championship Coordi	nator before this time)	
09:00 - 11:30	Administrative checking	·	
09:30	Scrutineering (as per Scrutineering schedule below)	Category	
12:00	Extrication and Red Car Exercises	World RX (see below	
12:00	Competitors & Drivers' briefing (first floor of control tower)	Euro RX1 & RX3	
13:00	Competitors & Drivers' briefing (first floor of control tower)	World RX	
15:00	Free Practice followed by Red Car test	World RX	
17:00	Draw for starting position in Heat One (Paddock)	RX1, RX3	
19:00	First stewards' meeting		
Saturday, 03.06 08:30	.23 Competitors' Liaison Officer(s) on duty		
10:05	Official Practice	All	
11:55	Superpole	World RX	
13:40	Heat One	RX3, RX1, World RX	
15:40	Heat Two	RX3, RX1, World RX	
16:55	Heat Three	RX3, RX1	
Sunday, 04.06.2			
08:30	Competitors' Liaison Officer(s) on duty		
09:05	Warm-up (2 laps, once only)	All	
10:40	Heat Three	World RX	
followed by	Heat Four	RX3, RX1	
13:10	Heat Four	World RX	
followed by	Semi-Finals	RX3, RX1	
followed by	Final	RX3	
14:45	World RX Semi-Final pre-grid closes	World RX	
15:00	Semi-Finals	Category	







followed by	Final	RX 1
followed by	Final	World RX
15:50	Podium (paddock)	
17:00	Stewards' meeting	

SCRUTINEERING SCHEDULE

Friday, 02.06.23

09:30 – 12:50		k . All cars must be ready for scrutineering as for initial scrutineering and sealing for RX1e".	
14:00 – 16:15	Euro RX1, in the Paddock . All cars must be ready for scrutineering as described in the document "Instructions for initial scrutineering and sealing for RX1".		
16:30 – 18:30	Euro RX3, in the Scrutineering Bay, in the following order:		
16:30 – 17:30	RX3 #149, 147, 146, 131	RX3 #129, 121, 105,104	
17:30 – 18:30	RX3 #103, 99, 75, 58, 33	RX3 #30, 18, 14, 12, 8, 6	

<u>Note</u>: Article 17, §15 of the Championship Sporting Regulations: "Reporting late to scrutineering will be penalised by restricted access to practice, one session/four laps maximum."

• Noise check

Noise check is mandatory for RX1 and RX3 and it will be done near the scales at the track exit on Friday, 02.06.2023 at 16:30 – 18:45

Weight check

During the aforementioned noise check time slot, weighing scales will be available for all teams for voluntary weight check.

• Tyre registration

Tyre registration sheets must be sent to the following address: **wrx-technical@fia.com** Friday, 02.06.23 latest at 17:30 Saturday, 03.06.23 from 17:00 to 18:00 (for tyres to be used on Sunday 04.06.22 only)

Outside of these aforementioned time slots, tyre registrations can be allowed only with the permission of the FIA technical delegate.







ADDITIONAL INFORMATION

Insurance

In compliance with the legal prescriptions, the Organiser has contracted one or several insurance(s) guaranteeing the following risks:

- Third Party Civil Liability with a value of €10m for the meeting.

Track access restrictions: As per Article 22.2 (World),18.1 (Euro RX1 & RX3) & 22.1 (Euro RX2e), access to the track will not be allowed to Competitors and media Friday before 11:00 to allow the track inspection.

Charging times (RX1e): From 08:00 to 20:00, Friday 02, Saturday 03 and Sunday 04.06.23.

Extrication and red Car Exercise: Kristoffersson Motorsport will provide car for the extrication and red car exercises.

Changes to Part 1 of the Supplementary Regulations

Article 2 - Information specific to the Competition

World RX Team "Engineering Personnel" allowed to work on the cars: From Thursday 9:00 to Sunday 23:59

Article 3 – FIA appointed Officials

Sporting delegate: Andrew WHEATLEY (GBR)

VISA

VISA OF THE ASN No. 1615/WRx/2023 Issued on 26/04/2023

VISA OF THE FIA No. WorldRX01.230523